

THE LAST NEVERGATE™ C H R ⊕ N I C L E S

Reference Item Number 0013-0

Description Game reviews: *The Great Nevergate Hack*, by RapZap Media, a trademark of Reward and Punishment Enterprises LLC.

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Source *uNivendir*, via Transpoint Independent Archive (TIA)

Background *uNivendir*'s review pages are a neverending source of delights and guffaws. This batch was snapped not long after yet another *real* attempted hack of the “renegade” All Caribbean Freeboy Nevergate, known for its notoriously relaxed security measures.

RapZap absorbed another burst of politically-motivated heat from WorldGov lip-flappers following the unsuccessful August 3 raid by veteran RapZap game savants, but declined to demarket the popular product line. Dunnetix LLC, also criticized, cited a strong belief in “freedom of enterprise” as their reason for continuing to allow RapZap access to nonclassified information about Nevergate layout and operations.

For those who don't follow the gamebiz, *The Great Nevergate Hack* has been through 14 iterations in its 14 years of existence and still ranks as one of the top games of all time with more than 50 billion copies licensed gatewide. It remains on the Interdicted Product List and cannot be exported to Uncertified PU markets.



EDITORIAL REVIEW

sWellter99x, Gatewide Reviewers League

Well, you have to give RapZap credit: they know how to milk a winner. Each year they come up with enough of a twist to keep the Nevergate Hack franchise alive and well. If you believe their hype, they've sold 50 billion gatewide over the last dozen years or so. But I'm supposed to focus on the game, aren't I?

If you're just off the boat (where did that one come from?) and new to this much cherished vennie, here's the concept: somehow hack into one of the best defended places in the known universes, then force or persuade a Nevergate to violate all its Protocols and take you where you want to go and the riches of howevermany PU's there are now is all yours. Your team's riches really, but there would still be plenty to go around. Yes, you can play solo, but noooobody has ever scored a maxwax as a solo. But still, how hard can that be when you have the best simhackers ever modeled to pick from? And you can even finetune their attributes? And you've got the best sackers and backers to draw on as well??

Well, my friend, it's devilishly hard. This is the really taxing, sweat bullets kind of fun. Not just because Nevergates are extremely impervious and well defended. What makes the stink dribble out of your pores before

you even launch a raid, my friend, is the price of losing. Nobody does painsim better than RapZap. Take my word for it. And the new Agonizing Simdeath Algorithms (ASA) for the 2131 edition, are hellishly persuasive and also adjustable. If you're a fleezer, you can spare yourself the richly deserved agony of your failure. Plus, the Nevergate is now defended by a horror generator that will have you puddling the floor if you ever make it past Firewall Zero. No shit. Well, maybe. Unless you cough up for psych buffers, of course. And they ain't exactly cheapo plugins. Or unless you've been through Securitan training. If that's not bad enough, look out for their latest new hardware: spraks. I can't give it away, so that's all I'll say. Like the Boy Scouts (look 'em up) used to say: Be Prepared.

On the less foreboding side, the setting for the latest Hack — the Royal Ardent Nevergate in Belize — is deliciously, sumptuously tarnished tropics in every minute detail.

A little warning for gaming moms and dads: the skinny little headband that comes in this package (you can get better aftermarket jobs if you want) can deal out some serious agony; and simdeath isn't for every adult, much less weebies. Even if you have a current medspec on file and Hack lets you deploy the ASA of your choice, be careful here: you don't want to find yourself becoming a deathjunkie. And absolutely, positively, don't let the kiddies get their hands on this one. There's a very good reason you've gotta show ID to buy the Great Nevergate Hack these days.

uNivendir Product Description

The Great Nevergate Hack 2131 Edition offers challenges in strategy, teambuilding, leadership, creativity, knowledge, resourcefulness, military tactics, weaponry, hand-to-hand combat and psychology, among other attributes. It's set in the lush-but-gritty tropical mecca of Punta Gorda (Belize.CAM.WG), which is home to the Royal Ardent Nevergate. All the resources you need are here, along with an equivalent number of distractions and lurid-but-dangerous sidetrips. The biosims and sensories delivered through the patented headband are hyperrealistic and definitely not for children.

Selected Customer Reviews

★★★★★ ARKUS KAMMEN, BUKHORO.UZBEKISTAN (WG.UZ) — I ben play Hack sence two yers an 2131 is the duker of all. Got to control rum but the sprak most took my arm off. Homie said I scream like for true damage...but no dyings yet. Wort to pay for sheld. Pain rules bigbad. Truss me."

★★★★☆☆ LANCER DAN, ENCLAVE PARK(WG.US.MO) — "RapZap didn't exactly pull out all the stops with this edition, but the their new sprak security system will make you pay with pain if you don't buy their shields. TeamDesign is better than in 2130, mostly because of the League Canvas feature which lets you model the best and learn realtime. I'm a big city guy, tho, and I liked 2130 Rio setting. Backers is an interesting feature, but if you don't stay up with politics your honchos could stive your tucker. Buzz is that for reality check, RapZap paid big ones to run this edition past the Nevers [1.2.0] that invented the first Nevergate, but who knows?

Buzz is buzz. Still, for the price, 2131 isn't a bad play and you've always got a chance for the big gander."

☆☆☆☆☆ AN ANGRY WIFE, VANCOUVER (WG.CA.BC) — "What is the world coming to? What ever happened to healthy playtime activities like going to tittie bars and getting schnoekered. sloppy and lapdanced at the worst? Even nude bat hockey would be better than this sinful, painful, degrading excuse for 'strategic adult recreation'. My husband and his so-called 'friends' piss away half their stupid, low-life lives doing these Nevergate Hack thing sand the latest version is the worst ever. My friend Marge told me that her husband bought some kind of blackmarket plugin that lets him...well, I can't even write down what it let's him do. Ladies, be warned. Let him know you're not going to put up with it."

★★★★☆ STRONGDUCAT, HAPPENSTANCE (PU18.SB.4812) — "The frontier is a bitch, as we say in Happenstance. But having gotten here via Nevergate, I've always been a little curious how the game presents the experience. Fact is, it doesn't. It's all about getting there, not being there, if you know what I mean. But that's not a bad thing: just the setting for this attempted hack of the Royal Ardent Nevergate is like paradise for a Happenstancian. If you haven't been to Happenstance (and why would you? it's ugly, cold and our meager tourist facilities are fullwankers at best), you probably wouldn't know just how exotic and delicious a place like Punta Gorda can be; even if there's a bucketload of pain (including repeller-resistant supermosquitos) that can be part of the price for hanging out there (or simdeaths, if you're the type). Maybe I'm not much of a gamer (or maybe I'm not a huge fan of unnecessary pain, but the best thing about the 2131 version of the Hack is the sensories. Even without the headband I can see and taste the memory of Maria's halapeño sauce — the hot orange stuff in the little bottle — on my lobster tacos while sitting at a grimy little table in Erstwhile's, the Brierly-retro dive they have in there. Awesome! I'm originally from Texas and there were a couple places down in Arroyo City that had Maria's on their tables and Brierly reruns on the tablevids. You're never going to find places like that in Happenstance. So my advice with this game is just forget the whole hack side of it. Just hang in Punta Gorda, go sailing, go oink hunting, find yourself a couple cheap barbabies and have a hot, sleazy vacation."

★★★★☆ ANGELGRL FROM NUNYERBIZ — LNH2131 is samediff 2130 (and urlative, still) excapt for two gargs that grls won't want to miss. Spec the sprak tool, gang, not for the sparkle and wham but for the code — next time that 'gate might fall. Speshly if those stickjocks keep putting on that dopfic band instead of going Securitan. (Can you grok it grls? Steel balls, my ass.) Look to the simsin gnarl on this issue, too. Pristine boneware, that (under the "skin")! All for all, elegant is as elegant does and this one's almost there for me. Catch it and skan my site for finers: angelgrl@sky9er93767162.